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About This Game

Duration : approx. 15min

Type : Interactive musical experience

Enter a realm of enchantment with "FIREBIRD - La Péri", and play the role of Iskender, a prince seeking the "flower of immortality". You will appear on the stage, visit the ethereal world of La Péri, and witness a magical and poetic encounter as one of the characters... As you try to take possession of the precious flower, guardian spirits will gradually appear. Strive to get the petals of the flower from them and awaken La Péri, a mesmerizing feminine silhouette covered in light. Her dance will dazzle you, but will you be moved enough to give up immortality and let the Péri live ?

"La Péri" is a VR experience based on classical music and ballet by composer Paul Dukas and starring John Rhys-Davies as the Narrator. It relies heavily on the Vive's hand controllers, and will enable you to interact directly with the characters and creatures which populate this world. In this unique and visually stunning production by the award-winning french VR studio Innerspace, choreography, music, story-line and the most high-end technology will merge into one, producing an extraordinary audio-visual experience.

Title: Firebird - La Peri
Genre: Adventure, Indie
Developer:
Innerspace VR
Publisher:
Innerspace VR
Release Date: 19 Aug, 2016

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Minimum:

OS: Windows 7, 8, 8.1, 10

Processor: Intel i5-4590, equivalent or higher

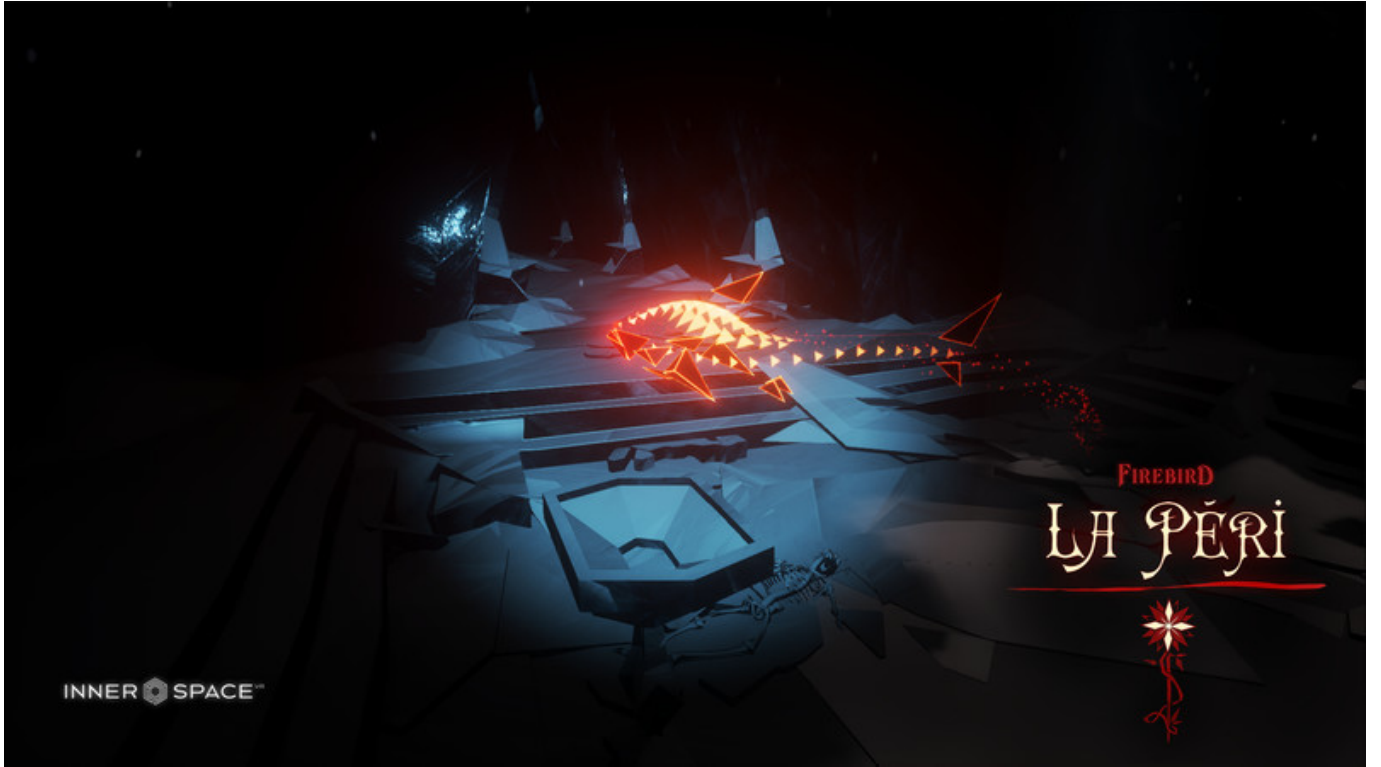
Memory: 8 GB RAM

Graphics: NVIDIA GTX 970 / AMD Radeon R9 290

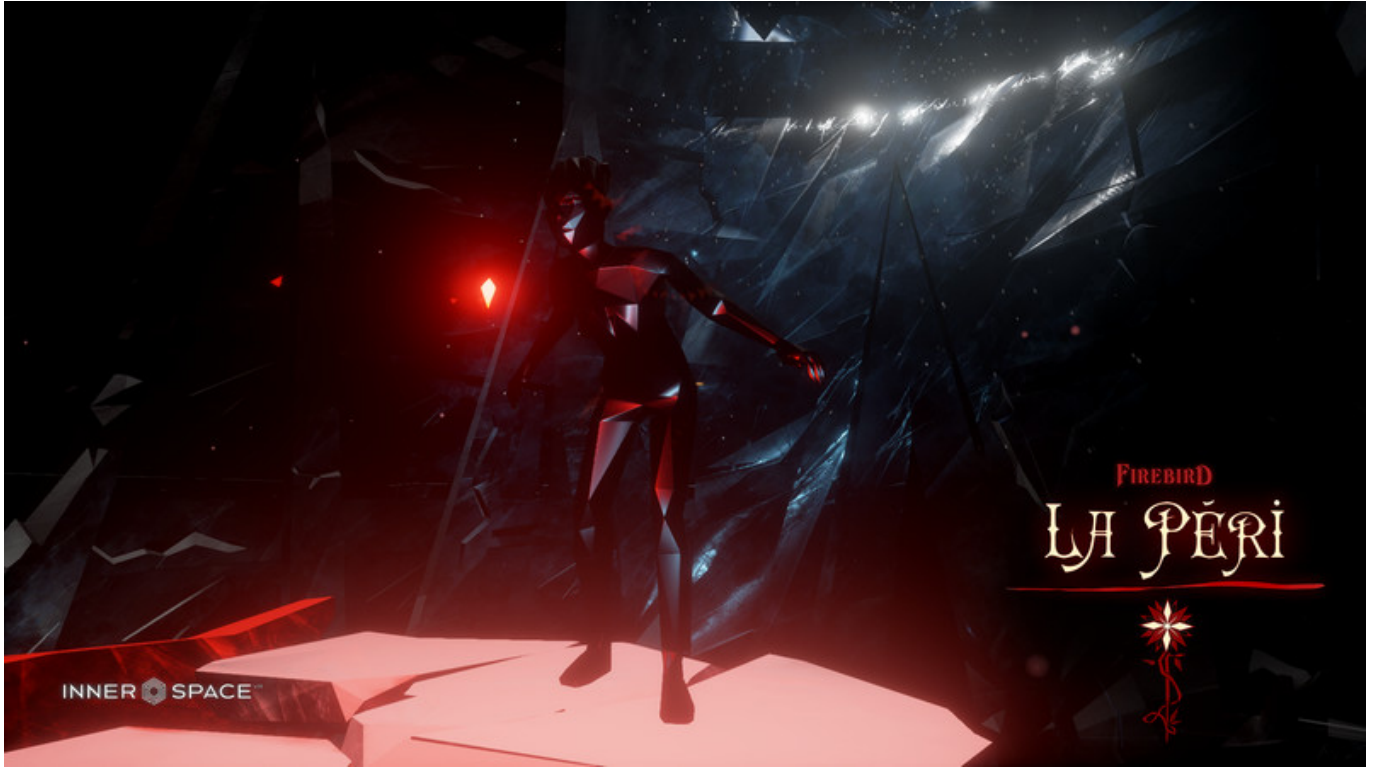
DirectX: Version 11

Storage: 3 GB available space

English,French,Simplified Chinese







firebird la peri. firebird la peri vr

This is not a game, this is an experience.

This is one of the few truly amazing experiences available on the Vive right now. Right along side irrational exuberance, and theblu. This falls on my very small list of experiences that i will show first to people i let try my Vive.

Ignore the down votes, they simply lack an appreciation for art.. This is not a game; it's an immersive art experience. In essence, you're watching play where you are standing on the stage and there is a miniscule amount of interaction with it. What I'm getting at is this: you're going to watch what's going on, not so much play. But don't let that disappoint you. If you watch the behind the scene stuff, they had actual ballet performers and such do the movements.

I recommend this game for one simple reason: I didn't really get why someone would watch ballet until I had the experience of watching it here. La Peri strives to be something different, it takes this new fangled video game device in a direction that really no one ever expected, it's extraordinarily well executed, AND SOMEHOW IT HAS ACHIEVEMENTS.. I feel bad giving this a thumbs down, mostly because I see what they were trying to achieve, it just really fell short of what I expected out of this experience.

The game was broken into multiple sections. The first 3 are INCREDIBLY short (10-15 sec) moments of gameplay, and the final part features the actual dance. They call these sections dances, but the only one where dancing occurs is the last.

As a customer I was expecting multiple dances, and getting to either view the performance as an audience member or up on stage. I didn't care much at all about interacting, I just wanted to see the performance. I would show this game to friends if there were a way to fast forward to the only dance in the game, at the end. It is the only compelling part, sadly :*(. This is not a game - more like watching a VR balet on stage. Very nice experience that is too short. Better experience by "dance" (for me it's fooling around - I can't dance) rather than get the objective and move to the next scene.. I'm honestly not sure what to think. I have no idea what I just experienced. There was a nice **very** short story. It was very well narrated. I felt like I was chasing the story, rather than the story capturing me. Especially if you go for the roomscale option, because your attention will be directed in different directions. Even at roomscale option, you really only need standing room. The ballet dancing was beautiful. You can tell the ballet dancer whose movements were captured was top notch. But because of the style of the graphics, it's really easy to miss out on the intricacy.

I can recommend this because of the sale price of \$2.09 USD on the Black Friday sale. You can tell that a lot of work got put into this project. I just felt like something was missing. I appreciate the art, even if it didn't capture my attention the way I think it should have. I have no idea what was missing, but there is. It's not just that it's only 10 minutes. It's missing oomph ... a reason to care ... a reason why you were there to interact ... something.

Sale Price Rating 6/10. I've loved Rhys-Davies since the Wing Commander III, and was blown away by his performance as Gimli in the Lord of the Rings. He delivers here as surely as ever.

Unfortunately, in my opinion, the story is not written very well. Also the mixing failed at the end, and I had to backtrack the book to read what was said.

I will not refund as I respect this kind of work, and really do want more produced. For the price I would've wanted more content, but do realize the market is not there yet to support the work.

--Spoilers!--

The narrative boils down to a single, unfortunately predictable, choice that needed to be dramatic. I wanted it to be, but it wasn't. Damn.

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Sale Price Rating 6/10. La Peri brings performance, art, dance, classical music and technology together to make a very special experience. It's short, but oh man what there is is just beautiful.. I am really torn on this.

On one hand, the visuals are stunning, unique, and crisp. But on the other hand, the experience itself is annoying and frustrating. The way it constantly makes you reach outside of the roomscale bounds is an instant dealbreaker, and the way everything is imposed on the viewer as opposed to letting one freely explore completely defeats the purpose of the experience.

The last (and only ?) sequence with the human dancer was striking, but with no way to skip the earlier parts to rewatch it at will it only makes it more frustrating.

I wish there was more review options than Yes or No. It pains me to say it but I personally cannot recommend it.. I have been a ballet dancer for seventeen years now and danced in plenty of productions as well. Naturally, I really wanted to experience what kind of ballet VR had to offer. I don't want to say I was dissapointed but... it was a bit of a let down. Out of all the dances, only the last one really struck me as a fully choreographed dance rather than an animal spirit just moving around in their own unique way. I also wished that the book wasn't between you and the audience on stage the whole time, but that is really a personal desire, it doesn't affect the game in any way and some people probably like having the book there. All in all I believe that this was a really cool concept that in the future could become something awesome with a bit more polish and scale. I got this on sale for about \$2 and while I'm not sure I wouldn't pay more for this, I can certainly say I would not pay full price.. It's a short game but engaging and interesting. Maybe worth it when on sale.. La Peri brings performance, art, dance, classical music and technology together to make a very special experience. It's short, but oh man what there is is just beautiful.

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